## RENAISSANCE

## RENAISSANCE Accelerated Reader

## **Goal-Setting Chart for Emerging Readers**

This chart is for classes using the goal model for students in grades K–2 in Accelerated Reader. If your Accelerated Reader® students have taken Star Reading® assessments, the software will automatically include students' Grade Equivalent scores (GE) and will recommend a book goal for each student for the entire school year. If students have not taken Star Reading tests, the software will use grade placement to recommend a book goal for each student. The chart below shows you how goals are selected for students based on each student's GE scores and the amount of daily reading practice that you provide.

## Set Goals

For emerging readers, teachers see goals in terms of the number of quizzes passed in the full school year. The goal for the number of books read/quizzes passed is based on the student's Star scores or grade level and the selected amount of daily reading time. Students see their goals in terms of tokens and badges—students earn a token for each passed Accelerated Reader quiz, and when they earn enough tokens, they receive a badge. The tokens and badges are divided into three areas based on the point values of books:

- Greenwood Glen is for 0.5-point books. 6 tokens are required to earn each badge.
- **Timber Park** is for 1-point books. 3 tokens are required to earn each badge.
- > **Pinnacle Peak** is for 2-point books. 2 tokens are required to earn each badge.

Students often don't see all three areas; the areas they are shown are based on their Star scores. In the table below, for each of the GE scores shown, you can see how many 0.5-point, 1-point, and 2-point books students are expected to read, which badge areas they are shown, and how many badges they are expected to earn. As students' GEs increase, the expectation is that they will read more 1-point and 2-point books and fewer 0.5-point books.

**Note:** Books that don't apply to a student's goals are shown to students in a separate area called Boundary Wilds.

			60 Min. Daily Practice Goals			45 Min. Daily Practice Goals			35 Min. Daily Practice Goals			30 Min. Daily Practice Goals			25 Min. Daily Practice Goals			20 Min. Daily Practice Goals			15 Min. Daily Practice Goals		
Grade Equivalent Score	Suggested ZPD		0.5- point books / # of badges	1- point books / # of badges	2- point books / # of badges	0.5- point books / # of badges	1- point books / # of badges	2- point books / # of badges	0.5- point books / # of badges	1- point books / # of badges	2- point books / # of badges	0.5- point books / # of badges	1- point books / # of badges	2- point books / # of badges	0.5- point books / # of badges	1- point books / # of badges	2- point books / # of badges	0.5- point books / # of badges	1- point books / # of badges	2- point books / # of badges	0.5- point books / # of badges	1- point books / # of badges	2- point books / # of badges
< 1.0	-	GG	72/12			60/10			48 / 8			36/6			30 / 5			24/4			18/3		
1.0-1.4	1.0-2.0	GG	84/14			66 / 11			54 / 9			48 / 8			42 / 7			30 / 5			24/4		
1.5-1.9	1.5-2.5	GG	90/15			72/12			60/10			48 / 8			42 / 7			36 / 6			30 / 5		
2.0-2.4	2.0-3.0	GG, TP	96/16	12/4		72/12	12/4		54 / 9	9/3		48/8	9/3		42 / 7	6/2		30 / 5	6/2		24/4	3/1	
2.5-2.9	2.3-3.3	GG, TP	72/12	21/7		54/9	18/6		36 / 6	18/6		30 / 5	15/5		24/4	12/4		18/3	12/4		12/2	9/3	
3.0-3.4	2.6-3.6	GG, TP, PP	18/3	30/10	12/6	18/3	21 / 7	8/4	18/3	21/7	4/2	18/3	15/5	4/2	12/2	12/4	4/2	12/2	12/4	2/1	6/1	9/3	2/1
3.5 and up	2.8-4.0	TP, PP		36 / 12	16/8		27 / 9	12/6		24/8	8/4		21/7	6/3		18 /6	6/3		15/5	4/2		9/3	4/2

\* GG = Greenwood Glen (for 0.5-point books). 6 tokens/passed quizzes are required for each badge.

TP = Timber Park (for 1-point books). 3 tokens/passed quizzes are required for each badge.

PP = Pinnacle Peak (for 2-point books). 2 tokens/passed quizzes are required for each badge.